LOTTERY APPLICATION TO BAIT WILDLIFE ON THE CONNECTICUT LAKES HEADWATERS FOREST (CLHF)

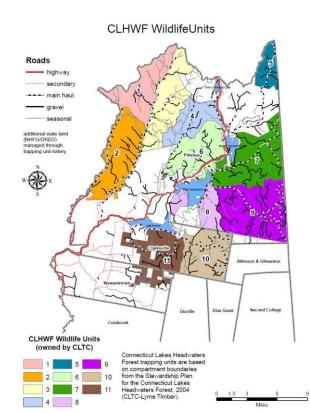
Applicants: No individual shall submit more than one application except licensed NH guides may submit up to a maximum of 3 applications. Applications may be submitted to NH Fish and Game Department, Attn: Wildlife Division, 11 Hazen Drive, Concord, NH 03301 starting the first Monday in April and must be received at that location by 4:00 PM on the first Friday in May, or postmarked no later than midnight on the fourth Wednesday in April. A drawing for permits will be held on or before the 12th day following the close of the application period and successful applicants will be notified within 7 working days of the drawing. Illegible applications and incomplete applications shall be returned and not considered. Corrected applications may be resubmitted if within the time period outlined in Fis 307.05(k)(7).

Mail completed application form to:

NH Fish and Game Department ATTN: Wildlife Division 11 Hazen Drive Concord, NH 03301

Name of Applicant:			
Mailing Address:			
Date of Birth:/ Phone (
For Licensed NH Guides Only:			
Current Guide License Number:	Were you issued bear guide tags this year?	☐ Yes	\square No

Referring to the map below, please list the units (1-11) in order of preference in which you are interested in applying for a baiting permit. For each unit selected, indicate if you would like to bait for bear, deer and/or coyote. Applicants may list a maximum of 11 units based on preference. To view maps of individual units, go to https://wildlife.state.nh.us/hunting/trapping-state-lands.html.



PREFERENCE RANK	UNIT #	INDICATE WHICH SPECIES YOU WISH TO BAIT (Check all that apply)		
1		\square BEAR	\square DEER \square COYOTE	
2		☐ BEAR	□ DEER □ COYOTE	
3		☐ BEAR	□ DEER □ COYOTE	
4		☐ BEAR	□ DEER □ COYOTE	
5		☐ BEAR	□ DEER □ COYOTE	
6		☐ BEAR	□ DEER □ COYOTE	
7		☐ BEAR	□ DEER □ COYOTE	
8		☐ BEAR	□ DEER □ COYOTE	
9		☐ BEAR	□ DEER □ COYOTE	
10		☐ BEAR	□ DEER □ COYOTE	
11		☐ BEAR	□ DEER □ COYOTE	